## Create a Variety of Assessments Using ExamView Content

Follow these steps to create assessments using the content from your book.

1. After installing the ExamView software and content for your level, find the Test Generator icon on your desktop. Click on the icon and create a free account as instructed. If you have already created an account, click on "Sign In."

ExamView Assessment Suite	×
To use ExamView, please sign in to your Turning Technologies accou Don't have an account? Create a free account <u>here</u> .	nt.
Email:	
Password: Forgot your password?	
Remember Me SIGN IN SIGN IN	
Upgrade to ExamView Premium?     v1	1.2.0.3

- 2. Log in. Decide how you want to use the content. You can:
  - "Open an existing test" to view the ready-to-go tests.
  - "Open an existing question bank" to alter or delete the available questions in a unit and/or add new items that you want available for future tests. You can then create a modified test from this bank.
  - "Create a new test or bank" with your own content. See here for more information on using ExamView.
  - Use the metadata tags to create a customized test.
- 3. Select "Create a new test from scratch" to create a unique test with the metadata tags.



4. Name and save your test. Then to select content for your test, choose the icon at the top that lets you "Select by criteria."



5. Choose the units you want to take content from and click "Select."

Select Questions b	y Criteria	×
:xamView 😥	Step 1:         Highlight the question banks you want to use and click the Select button.           Image: Up one level         Image: Up one level	
	INIT 5: FOCUS ON FOOD         INIT 6: HOUSING FOR THE FUTURE         INIT 7: EXPLORING SPACE         INIT 7: EXPLORING SPACE         INIT 9: OUR RELATIONSHIP WITH NATURE         INIT 9: OUR RELATIONSHIP WITH NATURE         INIT 10: HOW WE COMMUNICATE         INGL Pathways LSCT Level 1 2e         Select         Select All	
3	C:\program files (x86)\einstruction\examvier anks\WGL Pathways LSCT Level 1 2e C:\UNIT 1: LIVING FOR WORK C:\UNIT 2: GOOD TIMES, GOOD FEELINGS C:\UNIT 3: THE MARKETING MACHINE C:\UNIT 4: WILD WEATHER C:\UNIT 4: WILD WEATH	
<u>H</u> elp	< Back Next > Close	

6. Click "Next" and choose the type of test question you want from the "Topics" menu. For example, choose "Vocabulary" for a vocabulary quiz. Other Topics in the Listening & Speaking titles include Grammar, Listening Skill, Listening for Main Ideas/Details, Critical Thinking Skill, Speaking Skill, Pronunciation, and Speaking Practice. Topics in the Reading & Writing titles include Grammar, Reading for Main Ideas/ Details, Reading Skill, Critical Thinking Skill, Writing Skill, and Writing Practice.

🥬 Select Questions b	y Criteria			>		
	Step 2: Enter the search criteria or click a List button to choose criteria from a list. From the pool of matching questions, selections can be made while viewing or randomly. You may repeat this step multiple times. Click Close when you are finished making selections.					
	Search options:	Match criteria exactly	$\sim$			
	Question type:	Any	$\sim$			
	Difficulty:			H.		
	Reference:			<b>E</b>		
マシフ	Learning Objective:			<b>E</b>		
	National Standard:			<b>E</b>		
	State Standard:			E.		
2	Local Standard:			E.		
	Topic:	Vocabulary		E +		
	Keywords:			H.		
	Miscellaneous:	AWL		H.		
		Available ques	tions matching criteria	: 11		
		Select While Viewing	Select Randomly			

7. When you've added the types of questions you want to your test, click "Close" to see your test. Then edit the test as needed. To edit any test, simply double click on the direction line or question you want to edit and make changes within the pop-up box. Click "Record" to save your changes. To edit the headers or footers, go to the "Test" menu.



8. The Answer Section is at the end of every test and provides information about each question, including the answer, the location in the unit, the number of points, any other metadata, and the .mp3 filename if there is audio.

```
Answer Section
  1. ANS: C
                     PTS: 2
                                      REF: Lesson A
                                                       TOP: Vocabulary
     MSC: AWL
  2. ANS: A
                     PTS: 2
                                      REF: Lesson A
                                                       TOP: Vocabulary
  3. ANS: A
                                                       TOP: Vocabulary
                     PTS: 2
                                      REF: Lesson A
     MSC: AWL
                                                       TOP: Vocabulary
  4. ANS: C
                      PTS: 2
                                      REF: Lesson A
  5. ANS: B
                     PTS: 2
                                      REF: Lesson A
                                                       TOP: Vocabulary
     MSC: AWL
  6. ANS: rapid
     PTS: 2
                      REF: Lesson B
                                      TOP: Vocabulary
  7. ANS: damage
     PTS: 2
                      REF: Lesson B
                                      TOP: Vocabulary
  8. ANS: build
     PTS: 2
                     REF: Lesson B
                                      TOP: Vocabulary
  9. ANS: location
     PTS: 2
                     REF: Lesson B
                                      TOP: Vocabulary MSC: AWL
 10. ANS: property
                     REF: Lesson B
                                      TOP: Vocabulary
     PTS 2
 11. ANS: especially
                     REF: Lesson B
     PTS: 2
                                      TOP: Vocabulary
 12. ANS: population
     PTS: 2
                      REF: Lesson B
                                      TOP: Vocabulary
 13. ANS: C
     [PWLS1_U6_Track1.mp3]
```

UNIT 6: HOUSING FOR THE FUTURE

9. If you plan to play the audio yourself in class, the audio files are best accessed on the Teacher Resources tab of the Companion Site: Teacher Resources → Your Book Level → ExamView. If you want to give your test online via a local area network (LAN), be sure to save new tests in the same folder as the audio files for the level so the audio will play automatically when pressing the "Media" button.